Paul F. Lammertsma

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The Netherlands

CURRENT Chief Technology Officer & Senior Engineering Lead

EMPLOYMENT Pixplicity B.V.

CITIZENSHIP USA & Netherlands

DRIVER'S LICENSE EU type AM & B

Professional Experience Pixplicity, Utrecht, The Netherlands & New York City, NY

2010 to present

Co-founder & Chief Technology Officer

- Creative tech agency, Dutch private limited
- Role:
 - * Engineering lead
 - * Technical innovation & R&D
 - * Client acquisition & stakeholder management
 - * Product ownership role in agile
- Development of technological solutions for companies including Nixon, AGIS Zorgverzekeringen, Daimler AG, Consumentenbond, Parkmobile Group and Telegraaf Media Group
 - * Mobile development in Android SDK, NDK & AOSP using Android Studio or IntelliJ platform; Cordova
 - * Front-end development in Angular, Polymer, ECMAScript (ES9)
 - * Google Cloud Platform: App Engine, Cloud Functions/Storage/SQL
 - * Firebase: Database, Auth, Storage, Functions
 - * Machine learning: TensorFlow
 - * IBM Watson NLU, STT, TTS, API Connect
 - * Hardware design and assembly including PCB design, assembly, firmware
- Speaker at many internationally renown mobile conferences
- Led workshops and trainings for public speaking and technical training
- Agile development with the scrum methodology

Indie dev of Cryptogram

2017 to present

Independent developer

- Popular Android game with over 700,000 installs and 4.7 star rating
- Modern technology stack using Kotlin and Firebase for tracking user behavior, trends and predictions

CrimsonBase, Utrecht, The Netherlands

2007-2014

Co-founder & software engineer

- Bioinformatics company, Dutch private limited
- Responsibilities:

- * Desktop bioinformatics software engineer using Standard Widget Toolkit (SWT), Java Native Interface (JNI) and Java Native Access (JNA)
- \ast Full-stack developer of corporate website, webshop and software licensing server
- \bullet Development of genetic research application QuickGene
 - * Cross-platform delivery with automatic updating and bulk licensing
 - * Feature-driven development

Leerwinkel.nl, The Hague, The Netherlands

2011

Full-stack developer

- Full-stack developer of webshop
 - * ASP.NET using the MVP architecture
 - * VB.NET & MSSQL back-end on Windows Server 2008
 - * Front-end modular components with JavaScript & CSS
 - * Continuous integration using Jenkins with automatic deployment onto a staging environment
- Implemented back-end communication to third parties, including payment providers and distribution and logistics services

TECHNICAL SKILLS Vast experience with the following technologies:

- Java, Kotlin, ECMAScript (ES9), C#, C, C++, PHP, VB.NET
- GQL, SQL, in particular SQLite, MySQL, MSSQL
- (X)HTML & XML, XUL, Actionscript, JavaScript
- Gradle, Ant, Python, shell/batch scripting
- Git, Mercurial, SVN
- Android Studio, Eclipse, Microsoft Visual Studio

Extensive experience in:

- Hardware and software in networking and information technology
- Video production, cinematography and post-production

Limited experience with the following technologies:

• Haskell, Lisp & CLIPS, Prolog, Pascal, Maven

Mathematical expertise: Linear algebra, probability, random variables, stochastic processes, Euclidean geometry, Newtonian mechanics, neural networks.

Professional Skills

Familiarity with feature-driven agile development (FDD) and the scrum methodology. Client acquisition, expectation management and engineering leadership.

Conference speaker for Pixplicity since March 2010.

Event organizer and community volunteer of Google Developer Groups.

EDUCATION

Utrecht University, Utrecht, The Netherlands

2003-2011

M.Sc., Game and Media Technology (not completed)

August 2011

- Thesis Topic: User-aware sensor-based interaction with handheld mobile devices
- Area of Study: Multimedia Systems and Technologies

B.Sc., Computer Sciences

February 2007

• Specialization in artificial intelligence

ACADEMIC EXPERIENCE

Utrecht University, Utrecht, The Netherlands

Graduate Student 2007–2011

• Master thesis

August 2009 to August 2011

Topic: User-aware sensor-based interaction with handheld mobile devices Advisors: Asst. Prof. Wolfgang Hürst and Asst. Prof. Robby Tan

• Experimentation project

April 2008 to August 2009

Topic: Motion capture-aided mobile user interface analysis

Advisor: Asst. Prof. Wolfgang Hürst

Developed, implemented and evaluated mobile interaction models using a motion capture lab as an analysis tool.

Undergraduate Student

2003-2007

• Image processing December 2006 to February 2007 Developed, implemented and evaluated viability of using neural networks as a computer vision analysis tool.

• Software project

February to July 2005

Worked to implement automation of the student sailing organization, U.S. Histos, introducing a IVR- & web-based scheduling and rental system.

• Conveyance of computer science research December 2004 to February 2005 Researched engineering specifications of GPS; surveyed in paper.

RESEARCH INTERESTS

Image processing, computer vision, scene analysis, mobile user interfaces, mobile human interaction, machine learning.

SERVICE & ACTIVITES

GDG DevFest NL

2014 to 2017

Conference co-organizer

- Organizing a reknowned conference on Google technologies
- Making arrangements for travel and accommodation for domestic and international speakers
- Opening the event, general crowd control, session moderation

GDG The Dutch Android User Group

2014 to 2017

Chairman, co-organizer

- Finding sponsorship opportunities to ensure that meetups are free and members are provided with dinner and goodies
- Making arrangements for international speakers and community contributors to give content to events
- Hosting workshops, hackathons and giving my own sessions
- Engaging with developers in person and through social media to drive up attendance Active member of the group since 2012, participating at meetups by providing insight and suggestions to fellow Android engineers

Conference speaker

2010 to present

Spoke at over 30 internationally renowned mobile conferences, including: Droidcon Amsterdam, NYC, Berlin, Greece, Paris, NorDevCon/MobDevCon, Big Android BBQ Europe, mdevcon, DevFest NL, Android Developer Days Ankara and smaller events such as GDG meetups throghout Europe

LANGUAGE SKILLS Native English and Dutch speaker.

Novice French, German and Portuguese speaker.